

Project Impact Report

DUE Tuesday, September 1

Project Title: Wing It!

Project Leader(s): Eli White, Nathan Lu, Evan Boda

Numbers Reached From your project:

- Direct Impact: 94

Briefly list what qualifies as a direct impact participant for your project:

Anyone who we played improvisational games with at each session.

- Indirect Impact: 312

Briefly list what qualifies as an indirect impact participant for your project:

- Parents of kids and teenagers (160)
- Volunteers at the boys and girls club who we helped (3)
- Subscribers on our youtube channel. (6)
- CBS Interview Views (143)

of Volunteers: 4 # of Lessons: 15 Total Instructional Hours: 19.5

Social Impact:

Describe how your project positively impacted members of the community who are underserved or lacking access. *max. 200 words*

Our project positively affected members of our community who were underserved because we were able to bring the privilege and joy of improv to places that otherwise would not have it. Very few of the people that we worked with had an extensive background in theater or improv, but we gave them a very personal experience with it and had the privilege of watching them grow. We saw reserved people grow in confidence, and we saw how gifted and creative every individual was. This was explicitly seen when we walked into the Boys and Girls club on our second day of camp, as we were greeted with the smiling faces and loud cheers of the kids who were waiting for another day of games. At *Wing It!* we encourage our students to make

big choices and take risks with confidence while supporting their friends and partners, and they picked up on these life skills incredibly fast.

Survey Statistics:

Create an infographic to highlight your best data from this project.

You may use additional pages for this part of the report.